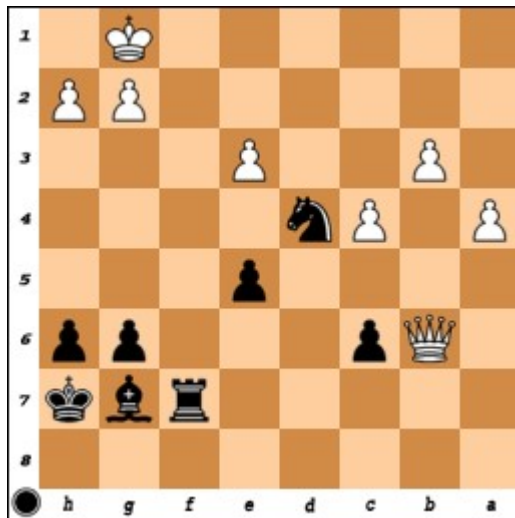


Inside Chess Club

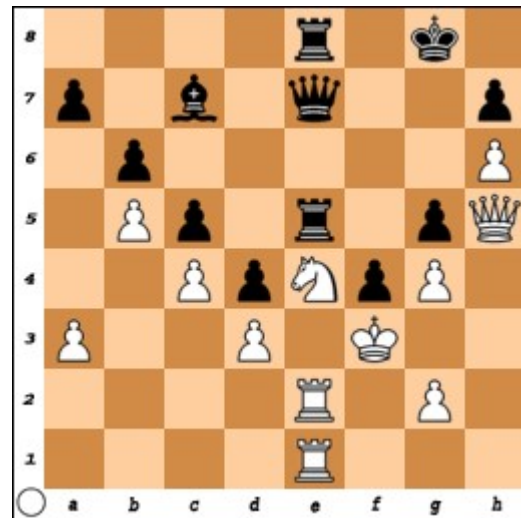
Eight puzzles

Here are some chess puzzles. The solutions are at the bottom of the next page.

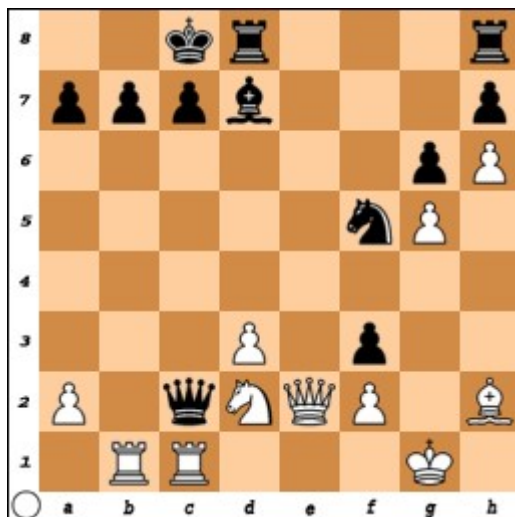
1 Black to play and checkmate in two moves.
Can you force the white king into the corner?



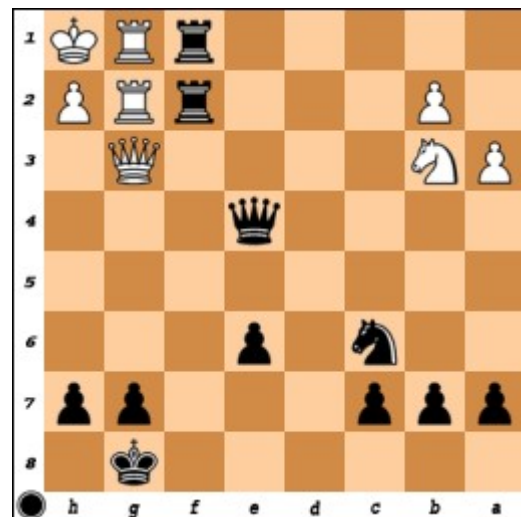
3 White to play and win. Black looks to have everything covered but can white blast through?



2 White to play and win. Black can take white's queen. Does white care?

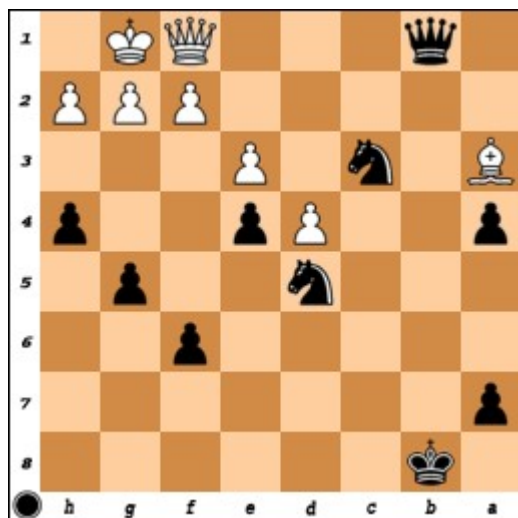


4 Black to play and checkmate in two moves.
White has Qxg7 mate so black has to act fast.

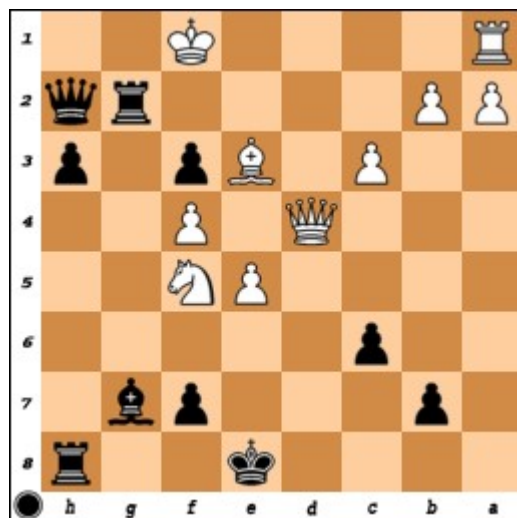


Inside Chess Club

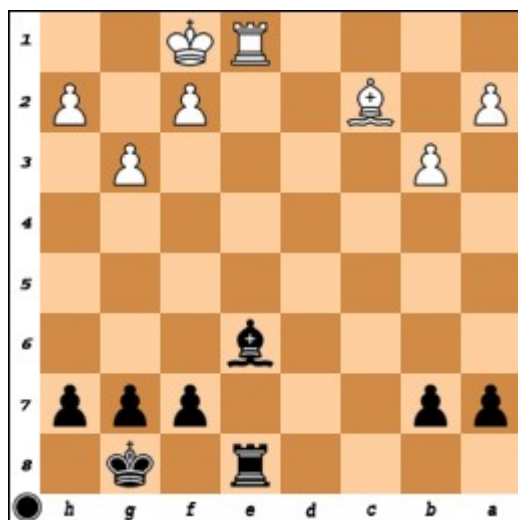
5 Black to play and checkmate in two moves.
Can black drive the white king away from the queen?



7 Black to play and checkmate in two moves.
Remember to start by looking at checks.



6 Black to play and checkmate in two moves.
Start every puzzle by looking for checks.



8 Black to play and checkmate in two moves.
Two bishops together are very powerful.



Solutions

1 1 ... Ne2+ 2 Kh1 Rf1 checkmate

2 1 Rxc2 fxe2 2 Rxc7+ Kb8 3 Rbxb7+ Ka8 4 Rxa7+ Kb8 5 Rcb7+ Kc8 6 Rb8 mate

3 1 Qxe8+ Qxe8 2 Nf6+ wins back the queen and leaves white a rook up.

4 1 Rxg1+ Kxg1 2 Qxe1 mate

5 1 ... Ne2+ 2 Kh1 Qxf1 mate

6 1 ... Bh3+ Kg1 Rxe1 mate

7 1 ... Rg1+ 2 Bxg1 Qe2 mate

8 1 ... Nf3+ 2 Kh5 Bg4 mate. Black could take the white Queen on move 2 but has checkmate instead.